

EXPERIENCE

- **Amazon Web Services** Seattle, WA
Software Development Engineer 2 – Elastic MapReduce 2022 – Present
 - **Distributed systems:** Design and operate multiple microservices spanning EMR cluster orchestration, inter-node communication, resilience, and recovery across a high-scale distributed fleet.
 - **LLM ecosystem:** Maintain a prompt-optimization library, author an MCP (Model Context Protocol) server, and ship vector-database integrations across the LLM stack.
 - **Diagnostics tooling:** Mentored an intern to build a node-state diagnostics tool, materially reducing time-to-mitigation on customer escalations.
 - **Disk-pressure resilience:** Designed a heuristic disk-management policy that preserves customer data integrity during node instability under high disk pressure.
 - **Cluster start latency:** Drove cross-team efforts to investigate and improve key business metrics, including cluster-start latency.
 - **Release process:** Established the team’s patch-testing and release documentation process, raising production deploy quality.
 - **Configuration:** Extracted on-cluster configuration into dedicated files, improving operational flexibility across the service.
- **Amazon Web Services** Seattle, WA
Software Development Engineer Intern – Elastic MapReduce 2021
 - **Finite-state-machine analysis:** Extended an internal FSM analysis tool for cluster behavior; cut day-long analysis runs to ~16 seconds end-to-end.
- **The Boeing Company** Los Angeles, CA
Software Developer Intern – Ground Systems & Satellites 2018
 - **Satellite simulation:** Built proprietary satellite simulation software; wrote the communication interface and packet decryption algorithm.

SELECTED PROJECTS

- **Choose Your Own Adventure** – AI-powered text adventure with turn-by-turn narrative, scene art, and voice. LangGraph, Amazon Bedrock (Claude, Nova Canvas), Polly; Stripe-billed. [live]
- **Distributed Protocol Visualizer** – Interactive Raft visualizer with seeded, deterministic browser simulation; log replication, commit rules, term handling, scrubbable playback. [github]

RESEARCH

- Saahil Parikh, Yi Wang. “*Dynamic Decentralized Line-of-Sight Rapidly-Exploring Random Trees for Multi-Agent Safety Planning.*” UC Berkeley, 2022.
- Saahil Parikh, Jason Li. “*Bluetooth Low Energy Controlled Quadcopter on the nRF52 Embedded Board.*” UC Berkeley EECS149, 2021.
- Saahil Parikh. “*Using Artificial Intelligence to Determine the Veracity of News Outlets.*” 2019.

EDUCATION

- **University of California, Berkeley** Berkeley, CA
B.S. Computer Science · B.S. Electrical Engineering – Regents’ Scholar 2019 – 2022
- **Georgia Institute of Technology** Atlanta, GA
M.S. Computer Science – Computing Systems specialization 2023 – 2026 (Expected)